

YOU'RE LOST IN THE WOODS WITH NO SUPPLIES. EVERY CHOICE YOU MAKE, EVEN DOWN TO TURNING LEFT OR TURNING RIGHT, COULD BE THE DIFFERENCE BETWEEN LIFE AND A GRUESOME DEATH.

WITH A LIGHTNING FAST SET UP AND EVEN MORE THRILLING GAMEPLAY, PSYCHO KILLER THRILLER BRINGS A NEW LEVEL OF TERROR TO YOUR GAME OF PSYCHO KILLER.

PSYCHO KILLER THRILLER IS PLAYED WITH YOUR BASE GAME AND DOESN'T REQUIRE ANY ADDITIONAL CARDS, HOWEVER IT CAN BE PLAYED WITH ALL OF OUR EXPANSIONS.

TO PLAY PSYCHO KILLER THRILLER, YOU ONLY NEED TO MAKE TWO CHANGES TO YOUR GAME:



IN PSYCHO KILLER THRILLER, THE DECK WILL BE SPLIT IN TWO, GIVING YOU MORE CHOICE OVER WHICH CARDS YOU DRAW, WHICH ONES YOU AVOID, AND HOW TO SCREW OVER THE OTHER PLAYERS.



YOU START OFF PSYCHO KILLER THRILLER WITH NO CARDS. THIS MAKES THE START OF THE GAME ALL THE MORE TERRIFYING, BUT THE BEST PART IS IT ONLY TAKES A FEW SECONDS TO SET UP!!!



TO SET UP YOUR GAME OF PSYCHO KILLER THRILLER, SHUFFLE THE DECK AND SPLIT IT ROUGHLY INTO TWO SIDES, WITH THE DISCARD PILE INBETWEEN.



PLAYERS BEGIN THE GAME WITH NO CARDS AND END THEIR TURNS BY DRAWING THE TOP CARD FROM EITHER SIDE OF THE DECK.

THERE ARE SOME CARDS THAT ALLOW PLAYERS TO INTERACT WITH THE DECK. AS A GENERAL RULE, WHEN A CARD REFERS TO "THE DECK" JUST THINK OF THAT AS "EITHER SIDE OF THE DECK". WE HAVE ALSO LISTED A FEW OF THE TRICKIER CARDS ON THE NEXT PAGE, WITH EXPLANATIONS OF HOW THEY INTERACT WITH THE SPLIT DECK.



IF YOU SLAM THE DOOR, YOU MUST DRAW THE NEXT CARD FROM THE SAME SIDE OF THE DECK AS YOUR INITIAL DRAW. IF THAT CARD IS THE LAST CARD ON THAT SIDE OF THE DECK, YOU CAN DRAW THE TOP CARD FROM THE OTHER SIDE OF THE DECK.



WHEN YOU DISARM, YOU MUST CHOOSE ONE SIDE OF THE DECK TO BE THE SIDE YOU SHUFFLE ALL CARDS INTO. THE OTHER SIDE OF THE DECK DOES NOT GET SHUFFLED.



WHEN PLAYING A DOUBLE TAP, YOU CAN PUT THE PSYCHO KILLER BACK INTO EITHER SIDE OF THE DECK.

FOUND FOOTAGE

YOU CAN VIEW A TOTAL OF 3 CARDS FROM EITHER SIDE OF THE DECK (EG. 2 FROM ONE SIDE AND 1 FROM THE OTHER).

NOTE: APPLY THE SAME PRINCIPLE FOR 'I KNOW WHAT YOU'LL DO NEXT SUMMER' FROM THE GRATUITOUS VIOLENCE EXPANSION.



YOU MUST DRAW A TOTAL OF 3 CARDS, BUT THEY CAN BE DRAWN FROM EITHER SIDE OF THE DECK (EG. 2 FROM ONE SIDE AND 1 FROM THE OTHER).



YOU CAN CHOOSE WHICH SIDE OF THE DECK TO SHUFFLE YOUR CARDS BACK INTO, BUT YOU CAN DRAW EITHER SIDE OF THE DECK.

